## DEPARTMENT OF COMPUTERSCIENCE Teaching Plan – 2022-2023



## **EVALUATION PEDAGOGY**



Course: M.Sc.(Computer Science)	Y	ear:I		S	emester	:I	
Subject:	ľ	MSCS 1.1	Discrete	Mathema	atical St	ructures	
Units:	1.Sets, relation 2.Permutation 3.Algebraic so 4.Algebraic so 5.Mathemation 6.Proof technor 7.Graph The	<ul> <li>I.Sets, relations and functions</li> <li>2.Permutations and combinations</li> <li>3.Algebraic structures and morphisms</li> <li>4.Algebraic structures and Boolean Algebras</li> <li>5.Mathematical logic</li> <li>6.Proof techniques</li> <li>7. Graph Theory</li> </ul>					
LearningObjectives	<ul> <li>Introduc proving t</li> <li>To provide provides science</li> <li>Use sets operation</li> </ul>	<ul> <li>Introduce concepts of mathematical logic for analyzing propositions and proving theorems.</li> <li>To provide students with an overview of discrete mathematics.</li> <li>provides an essential foundation for virtually every area of computer science</li> <li>Use sets for solving applied problems, and use the properties of set apprentice of set</li> </ul>					
Units	U1 U2 U3 U4 U5 U6 U7						
Total Hours: 60	10	10	10	5	10	10	5
Internal Evaluation	2	2	2	2	2	2	2

	StudyMaterial(Handouts): https://web.stanford.edu/class/cs103x/cs103x-notes.pdf ReferenceBooks:
Resource Material:	<ol> <li>J. P. Tremblay and R. P. Manohar, Discrete Mathematical Structures with Applications to Computer Science, Tata McGraw-Hill, 2001.</li> <li>Kenneth H. Rosen, Discrete Mathematics and its Applications, Tata McGraw-Hill, 3. C. L. Liu, Elements of Discrete Mathematics, 2nd Edition, Tata McGraw-Hill, 2000</li> <li>YouTubeLinks: https://www.youtube.com/watch?v=i3CpxxFedIA</li> <li>PowerPointPresentations: https://www.slideshare.net/AliUsman10/descrete-lecture-m1-1</li> <li>https://s2.smu.edu/~mhd/2353f07/part1.ppt</li> <li>ModelQuestionpaper: https://masterprogramming.in/discrete-mathematics-question-papers/</li> </ol>

## **Unit-wise Plan**

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	Operations on sets, relations and functions, binary relations, partial ordering relations, equivalence relations, principles of mathematical induction.	P1,P3,P5,P6	PQ,PT
II	Permutations and combinations; recurrence relation and generating functions	P1,P2,P3,P7	P6,PT,PQ
ш	Algebraic structures with one binary operation - semigroups, monoids and groups, congruence relation and quotient structures. Free and cyclic monoids and groups, permutation groups, substructures, normal subgroups.	P1,P3,P8,P5	P6,PT
IV	Algebraic structures with two binary operations, Lattices, Principle of Duality, Distributive and Complemented Lattices, Boolean Lattices and Boolean Algebras, Uniqueness of Finite Boolean Algebras, Boolean Functions and Boolean Expressions, Propositional Calculus.	P1,P2,P3,P4,P5	P6,PT
v	Syntax, semantics of Propositional and predicate calculus, valid, satisfiable and unsatisfiable formulas, encoding and examining the validity of some logical arguments.	P1,P2,P3,P8,P5	PQ,PT,P6
VI	<b>Proof techniques:</b> forward proof, proof by contradiction, contrapositive proofs, proof of necessity and sufficiency	P1,P3,P6,P8,P5	PQ,PT
VII	<b>Graph Theory:</b> Graphs and digraphs, trees, Eulerian cycle and Hamiltonian cycle, adjacency and incidence matrices, vertex colouring, planarity.	P1,P4,P5,P2,P6	P6, PT,P7

Course: M.Sc. (Computer Science)		Year:I				Semester	::I	
Subject:		N	ISCS 1.2	Data St	ructures <b>ð</b>	& File Stru	ictures	
Units: LearningObjectives	PART – A1. The Stack and Queue and Linked List2. Trees and Tree SearchingPART – B3. File Processing Operations and Secondary Storage4. Journey and buffer Management5. File Structure Concepts and Managing records in C files6. Organizing files for performance7. Indexing and .Indexed sequential file access and prefix B+ Trees8. Hashing1. To provide the knowledge of basic data structures and theirimplementations.2. To understand importance of data structures in context of writing							
	3. To dev solving.	velop ski	s. lls to apply	appropr	iate data s	tructures ir	n problem	
Units	U1 U2 U3 U4 U5 U6 U7 U8							U8
Total Hours: 60	10	10	10	5	10	5	5	5
Internal Evaluation	2	2	2	2	2	2	2	2

ResourceMat erial:	StudyMaterial(Handouts): https://www.vssut.ac.in/lecture_notes/lecture1428550942.pdf ReferenceBooks:
	<ol> <li>Data Structures Using C and C++ YddishLangsam, Moshe J. Augenstein and Aaron M. Tanenbaum, Prentice Hall Of India (2nd Edition) (Chapters 1 to 8)</li> <li>Data Structures, Algorithms and Applications with C++, SahaniMc-Graw Hill.</li> <li>File Structures – An Object Oriented Approach with C++ by Michael J. Folk, Bill Zoellick</li> <li>YouTubeLinks:</li> </ol>
	PowerPointPresentations https://www.slideshare.net/adisesha12/data-structure-ppt-138483078 ModelQuestionpaper: https://studychacha.com/discuss/238068-bsc-computers-model-papers-andhra- university.html

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	The Stack: Primitive operations – As an Abstract Data Type – Implementing the Stack operations using Arrays, and Structures Queues:: The Queue as Abstract Data Type – Sequential Representation ,Types of Queues – Operations – Implementation using Arrays, and Structures Linked List: Operations – Implementation of Stacks, Queues and priority Queues. Circular Lists: Insertion, Deletion and Concatenation Operations _ Stacks and Queues as Circular Lists _ Doubly Linked Lists _Applications.	P1,P2,P3,P6	P6,PT
п	Trees: Binary Trees Operations and Applications. Binary Tree Representation: Node Representation – Implicit array Representation – Choice of Representation – Binary Tree Traversal – Threaded Binary Trees and their Traversal – Trees and their Applications Tree Searching: Insertion into a Binary Search Tree – Deleting from a Binary Search Tree – Efficiency of Binary Search Tree operation	P1,P3,P6,P7	P7,PT,PQ
III	File Processing Operations Physical and logical files, opening, reading & writing and closing files in C, seeking and special characters in files, physical devices and logical files, file-related header files in C Secondary Storage Disks – organization, tracks, sectors, blocks, capacity, non- data overhead, cost of a disk access,Magnetic Tape – types, performance, organization estimation of tape length and data transmission times	P1,P5,P8,P2	P6,PT
IV	Journey and buffer Management File manager, I/O buffer, I/O processing, buffer strategies and bottlenecks	P1,P2,P3,P4,P5	P6,PT,P7
V	File Structure Concepts A stream file, field structures, reading a stream of fields, record structures and that uses a length indicator, Mixing numbers and characters – use of a hex dump, reading the variable length records from the files Managing records in C files Retrieving records by keys, sequential search, direct access, choosing a record structure and record length, header records, file access and file organization	P1,P7,P3,P8,P5	PQ,PT,P6
VI	Organizing files for performance 4 Data compression, reclaiming space – record deletion and storage compaction, deleting fixed-length records for reclaiming space dynamically, deleting variable-length records, space fragmentation, replacement strategies.	P1,P2,P3,P8,P6	PQ,PT

VII	Indexing Index, A simple index with an entry sequenced file, basic operations on an indexed, entry sequenced file, indexes that are too large to hold in memory, indexing to provide access by multiple keys, retrieval using combination of secondary keys, improving the secondary index structure – inverted lists Indexed sequential file access and prefix B+ Trees Indexed sequential access, maintaining a sequence set, adding a simple index to the sequence set, the content of the index: separators instead of keys, the simple prefix B+ tree, simple prefix B+ tree maintenance, index set block size, internal set block size, internal structure of index set blocks: a variable order B-tree, loading a simple prefix B+ tree Hashing	P1,P4,P5,P2, P6	PT,P7
VIII	Hashing Collisions in hashing, a simple hashing algorithms, hashing functions and record distributions, memory requirements, collision resolution by progressive overflow, buckets, deletions.	P1,P2,P5,P3, P6	PT,PQ

Course: M.Sc. (Computer Science)	Y	ear:I			Semester:1	[	
Subject:	MSCS 1.3 Computer Organization & Architecture						
Units:	<ol> <li>Register Transfer and Micro operations</li> <li>Basic Computer Organization and Design</li> <li>Micro programmed Control</li> <li>Central Processing Unit</li> <li>Input/output Organization</li> <li>Memory Organization</li> <li>Overview of Computer Architecture</li> </ol>						
LearningObjectives	<ul> <li>To conce digital co</li> <li>To analy compute</li> <li>To under</li> <li>To analy parallelis</li> </ul>	<ul> <li>To conceptualize the basics of organizational and architectural issues of a digital computer.</li> <li>To analyze performance issues in processor and memory design of a digital computer.</li> <li>To understand various data transfer techniques in digital computer.</li> <li>To analyze processor performance improvement using instruction level parallelism</li> </ul>					
Units	U1	U2	U3	U4	U5	U6	U7
Total Hours: 60	10	10	10	5	10	10	5
Internal Evaluation	2	2	2	2	2	2	2

	StudyMaterial
ResourceMate	https://mrcet.com/downloads/digital_notes/IT/R18A1201%20COA.pdf
rial:	ReferenceBooks:
	1. Computer Architecture and Organization, William Stallings, PHI Pvt. Ltd., Eastern Economy Edition, Sixth Edition, 2003
	<ol> <li>Computer System Architecture", John. P. Hayes. 3. Computer Architecture A</li> </ol>
	Rufmann (An Imprint of Elsevier)
	YouTubeLinks:
	<u>https://youtu.be/-dbUlq6jsYE</u>
	https://youtu.be/zMkye9iaWB4
	PowerPointPresentations:
	https://slideplayer.com/slide/6276663/
	ModelQuestionpaper:
	https://studychacha.com/discuss/15759-andhra-university-old-question-
	papers.html

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	1. Register Transfer and Micro operations: Register Transfer Language, Register Transfer, Bus and Memory Transfers, Arithmetic Micro operations, Logic Micro operations, Shift Micro operations, Arithmetic Logic Shift Unit	P1,P3,P5,P6	P7,PT
п	2. Basic Computer Organization and Design: Instruction Codes, Computer Registers, Computer Instructions, Timing and Control, Instruction Cycle, Memory-Reference Instructions, Input-Output and Interrupt, Complete Computer Description, Design of Basic Computer, Design of Accumulator Logic.	P1,P6,P3,P7	P7,PT,PQ
ш	Micro programmed Control: Control Memory, Address Sequencing, Micro program Example, Design of Control Unit.	P1,P3,P8,P7	P6,PT
IV	Central Processing Unit: Introduction, General Register Organization, Stack Organization, Instruction Formats, Addressing Modes, Data Transfer and Manipulation, Program Control, Reduced Instruction Set Computer(RISC)	P1,P2,P3,P7,P5	P6,PT,P7
V	Input/output Organization: Peripheral Devices, I/O interface, Asynchronous data transfer, Modes of transfer, priority Interrupt, Direct memory access, Input-Output Processor (IOP), Serial Communication.	P1,P2,P3,P6,P5	PQ,PT

VI	Memory Organization: Memory Hierarchy, Main memory, Auxiliary memory, Associate Memory, Cache Memory, and Virtual memory, Memory Management Hardware.	P1,P7,P2,P8,P5	PQ,PT,P6
VII	Overview of Computer Architecture: Evolution of Computer Systems, Parallelism in Uni- processor System, Parallel Computer Structures, Architectural Classification Schemes, Parallel Processing Applications.	P1,P3,P5,P8,P6	P6, PT,P7

Course:M.Sc.(Computer Science)	Year:I			Semester:I				
Subject:	MSCS 1.4	MSCS 1.4 Object oriented Programming Using C++ & JAVA						
Units:	<ol> <li>Fundamentals of object oriented programming</li> <li>Basic OF C ++</li> <li>Classes &amp; Objects</li> <li>Inheritance &amp; Polymorphism</li> <li>Introduction to JAVA</li> <li>Packages and Interface, and Multi threading</li> <li>Exception Handling In C++ &amp; Java</li> <li>Streams &amp; Files:</li> </ol>							
LearningObjectives	<ul> <li>Object-oriented programming aims to implement real-world entities like inheritance, hiding, polymorphism etc. in programming.</li> <li>The main aim of OOP is to bind together the data and the functions that operate on them so that no other part of the code can access this data except that function.</li> <li>When completing an object-oriented design, there are five basic concepts to understand: classes/objects, encapsulation/data hiding, inheritance, polymorphism, and interfaces/methods</li> </ul>							
Units	U1	U2	U3	U4	U5	U6	U7	U8
Total Hours: 60	10	10	10	5	10	5	5	5
Internal Evaluation	2	2	2	2	2	2	2	2

ResourceMat erial:	StudyMaterial(Handouts): https://www.msuniv.ac.in/images/e- content/1.Object%20Oriented%20Programming%20with%20C%20and%20Java.p df ReferenceBooks:
	1. Object Oriented Programming in C++: N. Barkakati, PHI
	2. Object Oriented Programming using C++, Ira Pohl, PEARSON EDUCATIO
	3. JAVA 2.0- Complete Reference : Herbert Schildt& F. Naughton.
	4. Object oriented Programming using C++: E. Balagurusamy, PHI.
	5. Programming with JAVA- A primer: E. Balagurusamy, PHI
	YouTubeLinks: <u>https://youtu.be/SiBw7oszlv</u>
	PowerPointPresentations: https://www.slideshare.net/AdilAslam4/object-oriented-programming-using-c- slides-13-69148519 n
	ModelQuestionpaper: <u>https://www.indiastudychannel.com/question-</u> papers/131579-Object-Oriented-Programming.aspx

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
Ι	Fundamentals of object oriented programming: Introduction to Object Oriented Paradigm, procedural Paradigm, Benefits Of OOP, An Overview Of Classes, Objects and Methods, Inheritance and Polymorphism.	P1,P2,P3,P6	P6,PT
II	Basic OF C ++: Structure Of C++ Program, Data Types And Declaration, Expressions And Operator Precedence, Program Flow Control, Functions, Scope of Variables, Inline Functions and Default Arguments, Dynamic Allocation New And Delete Operators.	P1,P3,P6,P7	P7,PT,PQ
Ш	Classes & Objects: Classes And Objects, User Defined Data Types, Constructors & Destructors, Controlling and Accessibility, Class Members, Member Functions, Friend Functions, This Pointer, Static and Constant Member Functions, Type Conversions, Function selection,	P1,P5,P8,P2	P6,PT

	FriendFunctions, Function Adapters, String Library, Class Templates, Function Templates, Member Function Templates.		
IV	Inheritance & Polymorphism: Derived Classes, Syntax Of Derived Classes, Making Private Members Inheritable, Single, Multilevel, Multiple, Hierarchical, Hybrid Inheritance, Polymorphism, Operator Overloading , Function Overloading , Pointers, pointers to objects, this pointer, pointers to derived classes, virtual and pure virtual functions.	P1,P2,P3,P4,P5	P6,PT,P7
v	Introduction to JAVA: Applets & Applications, Structure of Java Program, Introduction to Classes and Objects, Arrays, strings and Vectors.	P1,P7,P3,P8,P5	PQ,PT,P7
VI	Packages and Interface, and Multi threading: Packages, Interfaces, creating, extending, stopping, blocking threads, thread states, thread methods, exceptions, priority in threads, synchronization, Runnable interface.	P1,P2,P3,P8,P6	PQ,PT,P6
VII	Exception Handling In C++ & Java : Exception, Handling, Throwing Exceptions, Try Blocks, Handlers, Exception Specification, Standard Exceptions And Use	P1,P4,P5,P2,P6	PT,P7
VIII	Streams & Files: Managing Console I/O Operations, Working With Files Using Assert.H, Signal.H, Managing I/O Files In Java	P1,P3,P5,,P6	PT,P6

Course:M.Sc.(Computer Science)		Year:I			S	emester	:I	
Subject:	MSCS 1.5 Advanced Computer NetworkS							
Units:	<ol> <li>Introduction to Computer Networks</li> <li>Data Communications</li> <li>LANs &amp; MANs</li> <li>Design Issues in Networks</li> <li>Internet Transport Protocols</li> <li>World Wide Web</li> <li>Network Devices</li> <li>Advanced Concepts in Networks</li> </ol>							
LearningObjectives	<ol> <li>Resource sharing</li> <li>Resource availability &amp; reliability</li> <li>Performance management</li> <li>Increased storage capacity</li> <li>Streamlined collaboration &amp; communication</li> <li>Reduction of errors</li> <li>Secured remote access.</li> </ol>							
Units	U1	U2	U3	U4	U5	U6	U7	U8
<b>Total Hours: 60</b>	10	10	10	5	10	5	5	5

ResourceMat erial:       StudyMaterial(Handouts): <u>https://mrcet.com/downloads/digital_notes/CSE/III%20Year/COMPUTETWORKS%20NOTES.pdf</u>							<u>TER%20N</u>	
	Reference 1. Data ( Hill Co 2. Comp 3. Comp 3. Comp Davie, E 4. An E Pearson 5. Under Thomso YouTubel https://w 58566459 ModelQu https://w Mathema	Book Comm Ltd , S outer r puter : Elsevic ngine Educ: rstand n .inks: outu.l ntPres ww.sl	sertation ideshare	ns and Networkin Edition, ISBN: 0-0 , Mayank Dave, O s, A system Appro proach to Compu munications and N DtjFSME IS: .net/KrishiAgrawa	ng , Behrouz )7-049935-7 CENGAGE. Dach, 5th ed, ter Network Networks, 31	A Forouza Larry L Po s-S.Keshav d Edition, -networks- pers/13160	an , Tata M eterson and v, 2nd Edit W.A. Shaj	AcGraw- d Bruce S tion, y, ion-
Internal Evaluation		2	2	2	2	2	2	2

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	Introduction to Computer Networks: Introduction, Network Hardware, Network Software, Reference Models, Data Communication Services & Network Examples, Internet Based Applications.	P1,P2,P3,P6	P7,PT
п	Data Communications: Transmission Media, Wireless Transmission, Multiplexing, Switching, Transmission in ISDN, Broad Band ISDN, ATM Network	P1,P2,P6,P7	PT,PQ
III	Data Link Control, Error Detection & Correction, Sliding Window Protocols, LANs & MANs: IEEE Standards for LANs & MANs-IEEE Standards 802.2, 802.3, 802.4, 802.5, 802.6, High Speed LANs.	P1,P5,P8,P2	P6,PT
IV	Design Issues in Networks: Routing Algorithms, Congestion Control Algorithms, Net work Layer in the Internet, IP Protocol, IP Address, Subnets, and Internetworking.	P1,P2,P3,P5	P6,PT
V	5. Internet Transport Protocols: TRANSPORT Service, Elements of Transport Protocols, TCP and UDP Protocols, Quality of Service Model, Best Effort Model, Network Performance Issues	P1,P2,P3,P6,P5	PQ,PT,P6
VI	Over View of DNS, SNMP, Electronic Mail, FTP, TFTP, BOOTP, HTTP Protocols, World Wide Web, Firewalls	P1,P2,P3,P8	PQ,PT
VII	Network Devices: Over View of Repeaters, Bridges, Routers, Gateways, Multiprotocol Routers, Brouters, Hubs, Switches, Modems, Channel Service Unit CSU, Data Service Units DSU, NIC, Wireless Access Points, Transceivers, Firewalls, Proxies.	P1,P5,P8,	PT,P7,PQ
VIII	Advanced Concepts in Networks: Over View of Cellular Networks, Adhoc Networks, Mobile Adhoc Networks, Sensor Networks, Virtual Private Networks .Delay Tolerant Networks DTN, Ipvs,	P1,P5,P8,P6	PT,PQ,P6

Course:M.SC(CS)		Year:I			Semester:	II	
Subject:	MSCS 2.1 FORMALLANGUAGES&AUTOMATATHEORY						EORY
<b>Units:</b>	<ol> <li>Fin</li> <li>Reg</li> <li>Col</li> <li>Put</li> <li>Tu</li> <li>Tu</li> <li>Un</li> <li>Ch</li> </ol>	ite Automat gularsets&Ro ntext Free G sh down Aut ring Machin iversal Turin omskyHiera	a and Reg egularGra rammars comata es ng Machin rchyofLa	gular Expres Immars and Langua nes and Und nguages	sions ges ecidability		
LearningObjectives	<ul> <li>To understand the concept of machines: finite automata, pushdown automata, linear bounded automata, and Turing machines.</li> <li>To understand the formal languages and grammars</li> <li>To understand the relation between these formal languages, grammars, and machines.</li> <li>To understand the complexity or difficulty level of problems when solved using these machines.</li> <li>To understand the concept of algorithm.</li> <li>To compare the complexity of problems</li> </ul>						
Unit	U1	U2	U3	U4	U5	U6	U7
Total Hours: 60	10	10	10	10	10	10	10
Internal Evaluation	2	2	2	2	2	2	2

ResourceMat erial:	StudyMaterial(Handouts): https://www.tutorialsduniya.com/notes/theory-of-computation-notes/ ReferenceBooks:
	<ol> <li>Introduction to Automata Theory, Languages and Computations – J.E. Hopcroft, &amp; J.D. Ullman, Pearson Education Asia.</li> <li>Introduction to languages and theory of computation – John C. Martin (MGH)</li> <li>Theory of Computation, KLP Mishra and N. Chandra Sekhar, IV th Edition, PHI</li> <li>Introduction to Theory of Computation – Michael Sipser (Thomson Nrools/Cole)</li> </ol>
	YouTubeLinks: https://www.youtube.com/watch?v=14RLvkzbHFc PowerPointPresentations: https://www.slideshare.net/Shiraz316/theory-of-computation-69977770
	ModelQuestionpaper: Notes: https://www.google.com/url?sa=i&rct=j&q=&esrc=s&source=web&cd=&cad=rja&u act=8&ved=0CAQQw7AJahcKEwjQvJCaiL_6AhUAAAAAHQAAAAAQAg&url=https%3 A%2F%2Fvijayacollege.ac.in%2Fwp- content%2Fuploads%2F2021%2F05%2Ftoc_model_qp2- .pdf&psig=AOvVaw3oNyhUdXKBLFvbL2Bo4RWW&ust=1664714822508276

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	Finite Automata and Regular Expressions: Basic Conceptsof Finite State Systems,Deterministic and Non- Deterministic Finite Automata, Finite Automata with e- moves,RegularExpressions,MealyandMooreMachines,Two -WayFiniteAutomate,Applicationsof FSM	P1,P2,P3,P6	PT
п	Regularsets&RegularGrammars:BasicDefinitionsofFormalL anguagesandGrammars, Regular Sets and Regular Grammars, Closure Properties of Regular Sets,Pumping Lemma for Regular Sets, Decision Algorithm for Regular Sets, Myhill-NerodeTheorem, Minimization ofFinite Automata.	P1,P2,P3,P4	P5,PT

ш	Context Free Grammars and Languages: Context Free Grammars and Languages,DerivationTrees,SimplificationofContextFreeGr ammars,NormalForms,PumpingLemmaforCFL,Closureprop ertiesofCFL's,DecisionAlgorithmforCFL.	P1,P3,P5,P8	PQ,PT
IV	Push down Automata:Informal Description, Definitions, Push-Down Automata andContext freeLanguages,ParsingandPush-DownAutomata.	P1,P2,P3,P4	P6,PT
V	Turing Machines: The Definition of Turing Machine, Design and Techniques forConstructionofTuring Machines, CombiningTuringMachines.	P1,P2,P4,P5	PQ,PT
VI	Universal Turing Machines and Undecidability : Universal Turing Machines. TheHaltingProblem,VariantsofTuringMachines,RestrictedT uringMachines,Decidable &UndecidableProblems- PostCorrespondenceProblem.	P1,P2,P4,P5	PQ,PT
VII	ChomskyHierarchyofLanguages:RegularGrammars,Unrestri ctedGrammars,ContextSensitive languages,Relationship betweenClassesofLanguages.	P1,P3,P4,P5	P6, PT

Course:MSC(CS)		Year:I			Sei	mester:	II	
Subject:	MSCS 2.2 RELATIONAL DATA BASE MANAGEMENT SYSTEMS							
Units:	<ol> <li>Database Systems</li> <li>Introduction to SQL Queries</li> <li>Overview of the Design process, E-R Models</li> <li>Database Application Design and Development</li> <li>Query Evaluation</li> <li>Database System Architectures</li> <li>Transaction Management</li> <li>Case Studies</li> </ol>							
LearningObjectives	<ul> <li>Describe the fundamental elements of relational database management systems.</li> <li>Explain the basic concepts of relational data model, entity-relationship model, relational database design, relational algebra and SQL.</li> <li>Design ER-models to represent simple database application scenarios</li> <li>Convert the ER-model to relational tables, populate relational database and formulate SQL queries on data.</li> <li>Improve the database design by normalization.</li> <li>Familiar with basic database storage structures and access techniques: file and page organizations, indexing methods including B tree, and hashing.</li> </ul>							
Units	U1	U2	U3	U4	U5	U6	U7	U8
Total Hours: 60	10	10	10	10	8	10	10	2
Internal Evaluation	2	2	2	2	2	2	2	2

ResourceMat erial:	StudyMaterial(Handouts): https://www.google.com/url?sa=i&rct=j&q=&esrc=s&source=web&cd=&cad=rj a&uact=8&ved=0CAQQw7AJahcKEwjQkZWoib_6AhUAAAAAHQAAAAAQAg&url =http%3A%2F%2Fkamarajcollege.ac.in%2FDepartment%2FComputer%2520Scie nce%2FII%2520Year%2Fe003%2520Core%252025%2520Relational%2520Datab ase%2520Management%2520System%2520- %2520IV%2520Sem.pdf&psig=AOvVaw1OZLdmoLwT4WQyhzQHXtau&ust=166 4715131423479					
	ReferenceBooks:					
	<ol> <li>Database System Concepts, AviSilberschatz, Henry F. Korth, S. Sudarshan McGraw-Hill, Sixth Edition, ISBN 0-07-352332-1.</li> <li>Database Management Systems, Raghu Ramakrishnan, Johannes Gehrke,McGraw- Hill.</li> <li>Schneider, Robert D &amp; J. R. Garbus Optimizing SQL.</li> </ol>					
	YouTubeLinks: https://www.youtube.com/watch?v=ggZQDGVb878					
	PowerPointPresentations: https://www.slideshare.net/MuhammadAdeel26/rdbms-59310206 ModelQuestionpaper:					
	https://www.google.com/url?sa=i&rct=j&q=&esrc=s&source=web&cd=&cad=rj					
	a&uact=8&ved=0CAMQw7AJahcKEwjAga76ib_6AhUAAAAAHQAAAAAQAg&url= http%3A%2F%2Fwww.amietv.org%2Fuploads%2Fstudent%2Fquestion_paper% 2F17332%2520-					
	%2520Relational%2520Data%2520Base%2520Management%2520System.pdf& psig=AOvVaw1IfSIZYp5P9CojYSrKdA1u&ust=1664715292165499					

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	<b>Database Systems</b> : Introduction to the Database Systems, Introduction three layered Architecture, Data Modeling, Concepts of Relational Models and Relational Algebra.	P1,P2,P3,P6	РТ
II	2. SQL: Introduction to SQL Queries, Integrity Constraints, Joins, Views, Intermediate and Advanced SQL features and Triggers.	P1,P2,P3,P4	P5,PT

ш	3. <b>Database Design</b> : Overview of the Design process, E-R Models, Functional dependencies and other kinds of dependencies, Normal forms, Normalization Techniques and Schema Refinement.	P1,P3,P5,P8	PQ,PT
IV	4. <b>Database Application Design and Development</b> : User Interfaces and Tools, Embedded SQL, Dynamic SQL, Cursors and Stored procedures, JDBC, Security and Authorization in SQL, Internet Applications.	P1,P2,P3,P4	P6,PT
V	5. <b>Query Evaluation:</b> Overview, Query processing, Query optimization, Performance Tuning.	P1,P2,P4,P5	PQ,PT
VI	6. <b>Database System Architectures</b> : Centralized and Client- Server Architecture, Server system Architecture, Parallel and Distributed database, Object based databases and XML. Advanced data types in databases. Cloud based data storage systems.	P1,P2,P4,P5	PQ,PT
VII	7. <b>Transaction Management</b> : Overview of Transaction Management, Transactions, Concurrency control, Recovery systems, Advanced Transaction Processing	P1,P3,P4,P5	P6, PT
VIII	8. <b>Case Studies</b> : Postgre SQL, Oracle, IBM DB2 Universal Database, Microsoft SQL Server.	P3,P6	P6

Course:M.SC(CS)		Year:I			Sei	mester:	II	
Subject:	MSCS 2	.3 ADVA	NCED	OPERA	TING	SYSTI	EMS	
Units:	<ol> <li>Introduction To Operating Systems</li> <li>ProcessManagement</li> <li>Process Synchronization &amp; Deadlocks</li> <li>Memory Management &amp; File System Implementation</li> <li>Distributed Operating Systems</li> <li>Distributed Systems &amp; Synchronization</li> <li>FaultTolerance,Security</li> <li>Case Studies</li> </ol>							
LearningObjectives	<ul> <li>To understand the services provided by and the design of an operating system.</li> <li>To understand the structure and organization of the file system.</li> <li>To understand what a process is and how processes are synchronized and scheduled.</li> <li>To understand different approaches to memory management.</li> <li>Students should be able to use system calls for managing processes, memory and the file system.</li> <li>Students should understand the data structures and algorithms used to implement an OS.</li> </ul>							
Units	U1	U2	U3	U4	U5	U6	U7	U8
Total Hours: 60	10	10	10	10	8	10	10	2
Internal Evaluation	2	2	2	2	2	2	2	2

ResourceMat erial:	StudyMaterial(Handouts): https://www.geektonight.com/operating-systems-pdf-notes/ ReferenceBooks:
	<ol> <li>1. Silberschatz&amp; Galvin, 'Operating System Concepts', Wiley.</li> <li>2. 'DISTRIBUTED SYSTEMS'', Second edition, Andrew S.Tanenbaum, Maarten Van teen.</li> <li>3. William Stallings-'Operating Systems'- 5th Edition - PHI</li> <li>2. Charles Crowley, 'Operating Systems: A Design-Oriented Approach', Tata Hill Co., 1998 edition.</li> <li>3. AndrewS.Tanenbaum, 'Modern Operating Systems', 2nd edition, 1995, PHI.</li> <li>4. Advanced Concepts in Operating systems.Distributed, Database and Multiprocessor operating systems, Mukeshsinghal, NiranjanG.Shivaratri, Tata McGraw Hill Edition.</li> <li>5. Dhamdhere, "Operating Systems - A concept based approach'', 2nd Edition, TMH, 2006.</li> <li>YouTubeLinks: https://www.youtube.com/watch?v=mXw9ruZaxzQ</li> <li>PowerPointPresentations: https://www.slideshare.net/nitishxavier11/presentation-on-operating-system</li> <li>ModelQuestionpaper: https://jeppiaarcollege.org/wp-content/uploads/2019/02/II-YEAR-IV-SEM- CS8493-OPERATING-SYSTEMS.pdf</li> </ol>

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	Introduction To Operating Systems, Types Of Operating Systems, Operating SystemStructures. Operating-System Services, System Calls, Virtual Machines, OperatingSystemDesign AndImplementation.	P1,P2,P4,P6	PT,P5
Π	ProcessManagement:ProcessConcepts,OperationsOnProcesses, CooperatingProcesses, Threads, Inter Process Communication, Process Scheduling, SchedulingAlgorithms,Multiple- ProcessorScheduling. Thread Scheduling.	P1,P2,P3,P6	PQ,PT
III	Process Synchronization & Deadlocks:The Critical Section Problem, Semaphores,And Classical Problems Of Synchronization, Critical Regions, Monitors, Deadlocks,- SystemModel,DeadlocksCharacterization,MethodsForHandling Deadlocks,Deadlock-Prevention, Avoidance,Detection,&RecoveryfromDeadlocks.	P1,P3,P5,P8	PQ,PT
IV	Memory Management & File System Implementation: Logical Versus PhysicalAddress Space, Paging AndSegmentation, Virtual Memory, Demand Paging, PageReplacement Algorithms, Thrashing, File System Implementation -Access Methods,DirectoryStructure,Protection,FileSystemStructure,All ocationMethods,FreeSpaceManagement, DirectoryManagement,DeviceDrivers	P1,P2,P4	P6,PT
V	Distributed Operating Systems:Distributed System Goals, Types Of DistributedSystems,Styles&ArchitectureOfDistributedSystems,T hreads,Virtualization,Clients,Servers,Code Migration,and Communicationin DistributedSystems.	P1,P2,P4	PQ,PT

VI	Distributed Systems & Synchronization: Clock Synchronization, Logical Clocks, Mutual Exclusion, Global Positioning Of Nodes, Data-Centric Consistency Models, Client- CentricConsistencyModels, ConsistencyProtocols	P1,P2,P5	PQ,PT
VII	FaultTolerance,Security: Introduction To Fault Tolerance, Process Resilience,,Reliable Client-Server Communication, Reliable Group Communication, DistributedCommit,Recovery, SecureChannels, AccessControl, SecurityManagement	P1,P3,P4	P6, PT
VIII	CaseStudy: Over View Of UNIX,LINUX,Windows NT ,AndroidAndIOSOperatingsystems	P3,P6	P6

Course:M.SC(CS)		Year:I			Sei	mester:	II	
Subject:		MSCS 2.4 EMBEDDEDSYSTEMS						
Units:	<ol> <li>Exa</li> <li>Mi</li> <li>Ro</li> <li>Tas</li> <li>Tas</li> <li>Me</li> <li>RT</li> <li>RT</li> <li>RT</li> <li>Tes</li> </ol>	amples of En croprocesso und–Robin A sks and Task essageQueue 'OS design standTarget sting on you	nbedded rArchitectu States s Machines r Host Ma	Systems ture ire				
LearningObjectives	<ul> <li>To introduce the Building Blocks of Embedded System</li> <li>To Educate in Various Embedded Development Strategies</li> <li>To Introduce Bus Communication in processors, Input/output interfacing.</li> <li>To impart knowledge in various processor scheduling algorithms.</li> <li>To introduce Basics of Real time operating system and example tutorials to discuss on one real time operating system tool</li> </ul>							
Units	<b>U</b> 1	U2	U1	U2	U1	U2	U1	U2
Total Hours: 60	10	10	8	10	8	8	8	8
Internal Evaluation	2	2	2	2	2	2	2	2

ResourceMat erial:	StudyMaterial(Handouts): https://mrcet.com/downloads/digital_notes/ECE/IV%20Year/EMBEDDED%20SY STEMS%20DESIGN.pdf
	ReferenceBooks:
	<ol> <li>The 8051 Microcontroller Architecture, Programming &amp; Applications, Kenneth</li> <li>J. Ayala, Penram International.</li> <li>An Embedded Software Primer, David E. Simon, Pearson Education , 2005.</li> <li>I. Embedded Systems: Architecture , Programming and Design, Raj Kamal,</li> <li>Tata McGraw-Hill Education, 2008</li> </ol>
	YouTubeLinks: <u>https://www.youtube.com/watch?v=IY4xrpJQwOY</u>
	PowerPointPresentations: https://www.slideshare.net/erwin_globio/embedded-system-presentation-35074257
	ModelQuestionpaper: https://klsvdit.edu.in/wp-content/uploads/2021/09/4th-Sem-MES-QP-SET-1.pdf

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	Examples of Embedded Systems – Typical Hardware – Memory – Microprocessors –Busses–DirectMemoryAccess– Introductionto8051Microcontroller–Architecture- Instructionset–Programming.	P1,P2,P4,P6	PT,P5
Π	Microprocessor Architecture – Interrupt Basics – The Shared - Dataproblem – Interrupt Latency.	P1,P2,P3,P4	PQ,P6
III	Round–Robin Architecture - Round–Robin with Interrupts Architecture- Function-Queue-SchedulingArchitecture–Real- TimeOperatingSystemsArchitecture–SelectionofArchitecture.	P1,P3,P2,P8	PQ,PT

IV	Tasks and Task States – Tasks and Data – Semaphores and Shared Data – SemaphoreProblems – Semaphorevariants.	P1,P2,P3	P6,PT
v	MessageQueues–Mailboxes–Pipes–TimerFunctions–Events– MemoryManagement–InterruptRoutines inRTOS Environment.	P1,P2,P4	PQ,PT
VI	RTOS design – Principles – Encapsulation Semaphores and Queues – Hard Real-TimeSchedulingConsiderations– SavingMemorySpace – SavingPower.	P1,P2,P4	PQ,PT
VП	HostandTargetMachines– Linker/LocatorforEmbeddedSoftware- GettingEmbeddedSoftwareinto the Target System.	P1,P3,P5	P6, PT
VIII	Testing on your Host Machine – Instruction Set Simulators – Laboratory Tools usedforDebugging.	P1,P3,P6	P6,PT

Course:M.SC(CS)		Year:I			Se	mester:	II	
Subject:		MSC	CS 2.5 V	VEBTE	CHNC	DLOGI	ES	
Units:	<ol> <li>Int</li> <li>Int</li> <li>Int</li> <li>Do</li> <li>JDI</li> <li>JDI</li> <li>JD</li> <li>Int</li> <li>Int</li> <li>Int</li> </ol>	roduction to roduction to cumenttype BC OBJECTS BC andEmb roductiontos roduction to roductionto.	) HTML Java Scri definition eddedSQI Servlet JSP JavaBeans	pts L				
LearningObjectives	<ul> <li>Be able to use the HTML programming language.</li> <li>Resolves written HTML codes.</li> <li>Explain the use of directives on JSPs and outline the principal directives.</li> <li>Implement simple JSPs that use Java code in declarations, expressions and scriptlets.</li> <li>Understand the JDBC architecture</li> <li>Connect to different databases with JDBC</li> </ul>							
Units	U1	U2	U1	U2	U1	U2	U1	U2
Total Hours: 60	10	10	8	10	8	8	8	8
Internal Evaluation	2	2	2	2	2	2	2	2

ResourceMat erial:	StudyMaterial(Handouts): https://www.iare.ac.in/sites/default/files/lecture_notes/IARE_WT_LECTURE_N OTES.pdf
	ReferenceBooks:
	<ol> <li>Web Programming, building internet applications, 2nd Ed., Chris Bates, Wiley Dreamtech</li> <li>The complete Reference HTML and DHTML, Thomas A. Powey</li> <li>The complete Reference J2ME, James Keogh</li> <li>Core Servlets and Java Server Pages, Marty Hall Larry Brown, Second Edition</li> <li>Internet, World Wide Web, How to program, Dietel, Nieto, PHI/PEA</li> <li>Web Tehnologies, Godbole, kahate, 2nd Ed., TMH</li> </ol>
	YouTubeLinks: https://www.youtube.com/watch?y=VfGW0Oiy2I0
	PowerPointPresentations: https://www.uobabylon.edu.iq/eprints/publication_3_22187_1402.pdf ModelQuestionpaper: https://drive.google.com/file/d/1rnQeyS9iSZG20Ck_OYxWjFjeDcp1P1i4/view

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	Introduction to HTML , Core Elements , Links and Addressing, Images , Text , Colors andBackground,Lists,TablesandLayouts, Frames,Forms , CascadingStyleSheets.	P1,P2,P3P4,P6	PT,P6
II	Introduction to Java Scripts, Elements ofObjects in Java Script, Dynamic HTML with JavaScript	P1,P5,P3,P4	PQ,P6,PT
Ш	Documenttypedefinition,XMLSyntax,XMLSchemas,DocumentObj ectmodel,PresentingXML,UsingXML Processors	P1,P3,P2,P7	PQ,P6,PT
IV	JDBC OBJECTS- JDBC Driver Types, JDBC Packages, Database Connection, StatementObjects,ResultSet.	P1,P2,P3,P6	P6,PT

V	JDBC andEmbeddedSQL- Tables, Inserting Datainto Tables,Selecting Datafrom aTable, Meta Data ,Updating Table , Deleting data from Table , Joining Table , CalculatingData,Groupingand OrderingData , Subquires ,View.	P1,P3,P2,P4	PQ,PT,P3
VI	IntroductiontoServlet,ServletLifeCycles,ServletBasics,TomcatWe bServer,Configuring Apache Tomcat,Handling Client Request and Response, Handling Cookies, Session Tracking	P1,P2,P4,P5	PQ,PT
VII	Introduction to JSP, Benefits of JSP, Basic Syntax, Invoking Java code with JSP Scripting Elements, JSP Page Directive, Including Files in JSP Pages,	P1,P3,P5,P2	P6, PT,PQ
VIII	IntroductiontoJavaBeans,UsingJAVABeanComponentsinJSPDocu ments,MVCArchitecture.	P1,P2,P3,P6	PQ,PT

Course:M.Sc.(Computer Science)	Y	ear:II		S	emester:I	п	
Subject:	MSCS 3.1	Data War	ehousing &	Data Mini	ng		
Units:	<ol> <li>Introduction to Data Mining</li> <li>Understanding Data</li> <li>Data Warehouse and OLAP Technology</li> <li>Data Preprocessing&amp; Data Cube Technologies</li> <li>Mining Frequent Patterns Based on Associations and Correlations</li> <li>Classification</li> <li>Cluster Analysis</li> </ol>						
LearningObjectives	<ol> <li>Be familiar with mathematical foundations of data mining tools</li> <li>Understand and implement classical models and algorithms in data warehouses and data mining.</li> <li>Characterize the kinds of patterns that can be discovered by association rule mining, classification and clustering.</li> </ol>						
Units	U1	U2	U3	U4	U5	U6	U7
Total Hours: 60	10	10	10	5	10	10	5
Internal Evaluation	2	2	2	2	2	2	2

ResourceMate rial:	StudyMaterial(Handouts): https://mrcet.com/pdf/Lab%20Manuals/IT/DATA%20WAREHOUSING%20AND %20DATA%20MINING%20(R18A0524).pdfhttps://www.vssut.ac.in/lecture_not es/lecture1428550844.pdf ReferenceBooks:
	1. Data Mining Techniques, A.K.Pujari, University Press Data mining concepts by
	Tan, Steinbech, and Vipin Kumar - Pearson Edu publishers
	2. Data Mining –Introductory and Advanced by Margarett Dunham Pearson
	Education publishers
	3. Data Warehousing for Real –world by Sam Annahory Pearson Education
	publisher
	YouTubeLinks: https://youtu.be/nt_Ouf5Cw-c https://youtu.be/6hpl-uOF_7E PowerPointPresentations: https://www.slideshare.net/HarishChand5/data-mining-data-warehousing-ppt ModelQuestionpaper: https://www.indiastudychannel.com/question-papers/195-DATA-WARE- HOUSING-AND-DATA-MINING.aspx

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
I	Introduction to Data Mining: Motivation and importance of Data Warehousing and Data Mining, Kinds of Data, Patterns, Technologies used, Major Issues in Data Mining., Data Mining Applications.	P1,P3,P5,P6	PQ,PT
п	Understanding Data: Data Objects and Attributes Types, Statistical Descriptions of Data, Data Visualization, Estimating Data Similarity and Dissimilarity.	P1,P7,P3,P5	PT,PQ
ш	Data Warehouse and OLAP Technology: Basic Concepts of Data warehouse, Data Modeling using Cubes and OLAP, DWH Design and usage, Implementation using Data Cubes and indexing, types of OLAP servers, Data Generalization with Attribute Oriented Induction	P1,P6,P8,P5	P7,PT

IV	Data Preprocessing& Data Cube Technologies: need for Pre- processing the Data, Data Cleaning, Data Integration, Data Reduction, Data Transformation, Discretization and Concept Hierarchy Generation; Preliminary Concepts of Data Cube Computation, Data Cube Computation by Multi-way Array Aggregation for Full Cub	P1,P2,P3,P6	P6,PT
V	Mining Frequent Patterns Based on Associations and Correlations: Basic Concepts, Frequent Itemset Mining Methods: Apriori Algorithm, Association Rule Generation, Improvements to A Priori, FP-Growth Approach, Mining Frequent Patterns using Vertical Data Formats, Mining Closed and Max Patterns, Pattern Evaluation Method	P1,P2,P3,P6, P5	PQ,PT,P6
VI	Classification: Basic Concepts, Decision Tree Induction, Bayes Classification, Rule-Based Classification, Model Evaluation and Selection, Techniques to Improve Classification Accuracy, Classification by Back Propagation, SVM, Associative Classification, Lazy Learning, Fuzzy Sets, Rough Sets, Genetic Algorithms.	P1,P7,P8,P5	PQ,PT
VII	. Cluster Analysis: Basic Concepts, Types of Data in Cluster Analysis, Partitioning Methods, Hierarchical Methods, Density Based Methods, Grid Based Methods, Evaluation of Clustering Solutions	P1,P5,P3,P6	PQ, PT,P7

Course:M.Sc.(Computer Science)	Ye	ear:II		Se	emester:	III	
Subject:	N	1SCS 3.2	Object Ori	iented Soft	tware Eng	gineering	;
Units:	<ol> <li>Introduction to Object Oriented Software Engineering</li> <li>Requirements Engineering</li> <li>Unified Modeling Language &amp; Use Case Modeling</li> <li>Class Design and Class Diagrams</li> <li>Software Design And Architecture</li> <li>Software Testing</li> <li>Software Project Management</li> </ol>						
LearningObjectives	<ol> <li>Software engineering is a detailed study of engineering to the design, development and maintenance of software.</li> <li>Software engineering was introduced to address the issues of low- quality software projects.</li> <li>Problems arise when a software generally exceeds timelines, budgets, and reduced levels of quality.</li> <li>Access to Education. The greatest reason to become a software engineer or developer is access to education</li> </ol>						
Units	U1	U2	U3	U4	U5	U6	U7
Total Hours: 60	10	10	10	5	10	10	5
Internal Evaluation	2	2	2	2	2	2	2

ResourceMat erial:	StudyMaterial(Handouts https://www.vssut.ac.in/lecture_notes/lecture1428551142.pdf Reference books:
	Keletence books.
	1. Object-Oriented Software Engineering: Using UML, Patterns and Java, Bernd
	Bruegge and Allen H. Dutoit, 2nd Edition, Pearson Education Asia.
	2. Software Engineering: A Practitioner's Approach, Roger S Pressman.
	3. A Practical Guide to Testing Object-Oriented Software, John D. McGregor;
	David A. Sykes, Addison-Wesley Professional
	YouTubeLinks: https://youtu.be/jZo1oAy9oMQ
	PowerPointPresentations:
	https://www.engppt.com/2011/12/object-oriented-software-engineering.html
	ModelQuestionpaper: https://www.indiastudychannel.com/question-papers/131579-Object- Oriented-Programming.aspx

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
Ι	Introduction to Object Oriented Software Engineering Nature Of The Software, Types Of Software, Software Engineering Projects, Software Engineering Activities, Software Quality, Introduction To Object Orientation, Concepts Of Data Abstraction, Inheritance & Polymorphism, Software Process Models-Waterfall Model, The Opportunistic Model, The Phased Released Model, The Spiral Model, Evolutionary Model, The Concurrent Engineering Model	P1,P3,P7	P6,PT
II	Requirements Engineering: Domain Analysis, Problem Definition And Scope, Requirements Definition, Types Of Requirements, Techniques For Gathering And Analyzing Requirements, Requirement Documents, Reviewing, Managing Change In Requirements	P1,P2,P5,P7	P6,PT
ш	Unified Modeling Language & Use Case Modeling: Introduction To UML, Modeling Concepts, Types Of UML Diagrams With	P1,P3,P6	P7,PT,PQ

	Examples; User-Centred Design, Characteristics Of Users, Developing Use Case Models Of Systems, Use Case Diagram, Use Case Descriptions, The Basics Of User Interface Design, Usability Principles, User Interfaces		
IV	Class Design and Class Diagrams: Essentials Of UML Class Diagrams, Associations And Multiplicity, Other Relationships, Generalization, Instance Diagrams, Advanced Features Of Class Diagrams, Interaction And Behavioural Diagrams: Interaction Diagrams, State Diagrams, Activity Diagrams, Component And Deployment Diagrams.	P1,P2,P3,P7,P5	PQ,PT
V	Software Design And Architecture The Process Of Design, Principles Leading To Good Design, Techniques For Making Good Design Decisions, Writing A Good Design Document., Pattern Introduction, Design Patterns: The Abstraction- Occurrence Pattern, General Hierarchical Pattern, The Play-Role Pattern, The Singleton Pattern, The Observer Pattern, The Delegation Pattern, The Adaptor Pattern, The Façade Pattern, The Immutable Pattern, The Read-Only Interface Pattern And The Proxy Pattern; Software Architecture Contents Of An Architecture Model, Architectural Patterns: The Multilayer, Client-Server, Broker, Transaction Processing, Pipe & Filter And MVC Architectural Patterns	P1,P2,P3,P5	PQ,PT
VI	Software Testing Overview Of Testing, Testing Concepts, Testing Activities, Testing Strategies, Unit Testing, Integration Testing, Function Testing, Structural Testing, Class Based Testing Strategies, Use Case/Scenario Based Testing, Regression Testing, Performance Testing, System Testing, Acceptance Testing, Installation Testing, OO Test Design Issues, Test Case Design, Quality Assurance, Root Cause Analysis, Post-Mortem Analysis.	P1,P3,P6,P8,P5	PQ,PT
VII	Software Project Management Introduction To Software Project Management, Activities Of Software Project Management, Structure Of Project Plan, Software Engineering Teams, Software Cost Estimation, Project Scheduling, Tracking And Monitoring	P1,P4,P5,P2,P6	P6, PT,P7

Course:M.Sc.(Computer Science)	Ye	ear:II		Se	emester:	III	
Subject:	Г	MSCS 3.4	Elective-	<b>IIICLOU</b>	DCOMP	UTING	
Units:	<ol> <li>Cloud Computing Basics</li> <li>OrganizationandCloudComputing</li> <li>Hardware and Infrastructure</li> <li>Software as a Service</li> <li>DevelopingApplications</li> <li>Local Clouds and Thin Clients</li> <li>Migrating to the Cloud</li> </ol>						
LearningObjectives	<ol> <li>Understand the concepts, characteristics, delivery models and benefits of cloud computing</li> <li>Understand the key security and compliance challenges of cloud computing</li> <li>Understand the key technical and organisational challenges</li> <li>Understand the different characteristics of public, private and hybrid cloud deployment models.</li> </ol>						
Units	<b>U</b> 1	U2	U3	U4	U5	U6	U7
Total Hours: 60	10	10	10	5	10	10	5
Internal Evaluation	2	2	2	2	2	2	2

ResourceMate rial:	StudyMaterial(Handouts): https://www.geektonight.com/cloud-computing-notes/
	ReferenceBooks:
	1.CloudComputing- APracticalApproach,AnthonyT.Velte,TobyJ.Velte,RobertElsenpeter.McGrawHill
	YouTubeLinks:
	https://www.youtube.com/watch?v=V6zJi8CU7Tk
	PowerPointPresentations:
	https://www.slideshare.net/OECLIBOdishaElectron/cloud-computing-ppt-79142235
	Question and answers:
	https://www.guru99.com/cloud-computing-interview-questions.html

UNIT	DESCRIPTION	PEDAGOGY	INTERNAL EVALUATION
Ι	<b>Cloud Computing Basics</b> - Cloud Computing Overview, Applications, Intranets and the Cloud,First Movers in the Cloud.The Business Case for Going to the Cloud- Cloud ComputingServices,BusinessApplications,DeletingYourDatace nter,Salesforce.com,ThomsonReuters.	P1,P2,P5,P6	PQ,PT
п	<b>OrganizationandCloudComputing</b> - WhenYouCanUseCloudComputing,Benefits,Limitations, Security Concerns, Regulatory Issues, Cloud Computing with the Titans - Google,EMC,NetApp,Microsoft,Amazon, Salesforce.com, IBMPartnerships.	P1,P7,P3,P5	PT,PQ

ш	Hardware and Infrastructure - Clients, Security, Network, Services. Accessing the Cloud - Platforms,WebApplications,WebAPIs,WebBrowsers.CloudStor age-Overview,CloudStorageProviders, Standards-Application, Client,Infrastructure, Service.	P1,P2,P8,P5	P7,PT,PQ
IV	<b>Software as a Service</b> - Overview, Driving Forces, Company Offerings, Industries Software plusServices-Overview, MobileDevice Integration, Providers, MicrosoftOnline.	P1,P2,P3	P6,PT
V	<b>DevelopingApplications</b> - Google, Microsoft, IntuitQuickBase, CastIronCloud, BungeeConn ect, Development, Troubleshooting, ApplicationManagement.	P1,P2,P6,P5	PQ,PT
VI	Local Clouds and Thin Clients - Virtualization in Your Organization, Server Solutions, ThinClients,Case Study:McNeilus Steel.	P1,P2,P8,P3	PQ,PT,P6
VII	<b>Migrating to the Cloud</b> - Cloud Services for Individuals, Cloud Services Aimed at the Mid-Market, Enterprise-Class Cloud Offerings, Migration, Best Practices and the Future of CloudComputing-Analyze Your Service,BestPractices,HowCloudComputingMightEvolve.	P1,P3,P6	PQ, PT

